

#### **GAME RULES:**

- Ages 12U-14U will be four 8-minute quarters, 15U-17U will play four 8-minute quarters.
- Halftime will last 2 minutes, and Warm-Up will last 2-5 minutes.
- 4 total timeouts. 2 timeouts per half. (Does not carry over)
- Running Clock if there is a 20-point lead in 2nd half. If the game gets UNDER 15 points the game will go back to stop clock.
- This is for 17U only. Shot clock will be 30 seconds. The shot clock will reset completely upon ball touching the rim. There will be no five seconds rule for games with a shot clock.

#### **FOUL RULES:**

- Players are allowed 6 personal fouls. Once a player receives their 6th foul they will be disqualified for the remainder of the game.
- After the five fouls, teams will now shoot two free throws on all fouls. The only time teams will shoot one free throw after a common foul is after being fouled on a made basket for a three-point play opportunity.
- The fouls will also now reset each quarter.

### **OVERTIME:**

- The first team to score seven points (two baskets) or more wins the game. There is no time kept.
- Fouls carry over from the second half. One timeout per team in OT.

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**MISCELLANEOUS:** 

- The home team is listed first to the left or on top of the bracket and will wear light jerseys.
- No warm-up basketballs are provided.
- If a player or coach gets ejected, they will NOT be allowed to play/coach for the following game and depending on severity may result to weekend suspension. If a parent gets ejected they will not be able to return for the weekend.
- No Games will start early.
- If there is running time, the clock will stop during team timeouts and player injuries.
- Scorekeepers and scoreboard staff will be provided by The Prelude League.
- Tournament Director has the authority to override any rules.



## League Rules:

- All Players and coaches must only wear New Balance league products while entering the gym, playing/coaching in games, and leaving the gym.
- -If a player or coach is participating in a Prelude event wearing something other than New Balance, the player or coach will be removed from the game and giving a warning. If a program has this happen more than once they will immediately go on probation and lose their opportunity to become a sponsored program. The program is also subject to removal from the league office.
- \* Rosters must be filled out for every tournament with updated information for each team. If a program does not complete their rosters, they will not have stats done for their teams without information and their coverage will be limited.
- Every team must comply to their contractual agreement with New Balance Last but not least. Represent the league and yourself well at all times on social media, on the court, off the court and be a positive impact for our youth.



### **AGE & GRADE BASED**

### 12 & Under

An athlete can be no older than 12 on or before August 01, 2024. (Born on or after September 1, 2009)

### 13 & Under

An athlete can be no older than 13 on or before August 01, 2024. (Born on or after September 1, 2008)

## 14 & Under

An athlete can be no older than 14 on or before August 01, 2024. (Born on or after September 1, 2007)

## 6th Grade

An athlete must be in the 6th grade or below as of October 1, 2023 and can be no older than 13 on or before August 01, 2024.

## 7th Grade

An athlete must be in the 7th grade or below as of October 1, 2023 and can be no older than 14 on or before August 01, 2024.

## 8th Grade

An athlete must be in the 8th grade or below as of October 1, 2023 and can be no older than 15 on or before August 01, 2024.



# **GRADE BASED**

If the player is not enrolled in a high school for the following fall semester, they are ineligible to play past May 31, 2024. All age groups are grade based upon the players graduation year.

If a player wants to play after graduation year they must provide a signed letter of intent to a prep school.